



VISUAL COLLEGE
OF ART AND DESIGN

Campus: VCAD Vancouver

HAO HO (MICHAEL)

GAME DEVELOPMENT & DESIGN DIPLOMA

Program Start Date: March 30 2020

Program End Date: April 2 2022

Graduated: April 2022

Originally looking at a career in the Military, but life took a turn for the better!

Why did you choose this program? Was the best decision of my life, I struggled in my life for a long time. But then one day I saw an Ad on Facebook and filled it out and heard back from VCAD, it changed my life and I was invited to meet VCAD and tour the Campus. After I really felt that my passion was for this program.

What did you learn taking this program? I loved all the classes, 2D to 3D Animation and learning how to make playable demo's in the Unreal Engine. It ignited my passion and I found so much happiness doing this and knowing it was what I loved.

Employment Details: Found employment with Keywords Studio as a Capture Specialist 1 and was hired on July 5 2022. This is considered in field of study, and showcases employment in his program.

